

	Autumn 1 Church Value: Generosity	Autumn 2 Church Value: Service	Spring 1 Church Value: Dignity	Spring 2 Church Value: Compassion	Summer 1 Church Value: Trust	Summer 2 Church Value: Friendship	
Rolling Programme Year 1	<p>Science: Humans DT: Diet, Nutrition and Hygiene Geography: Food miles and Natural Resources Geography: Geographical skills Computing: Algorithms</p> <p>RE: Harvest</p> <p>Seaside Residential (Yr5 and 6)</p> <p>Visitors: Dentist</p> <p>EY Key concepts: Starting school and routines, Feelings, Body Parts, Hygiene (<u>Marvellous Me</u>)</p> <p>Nursery Key Concepts: Starting Nursery and routines, Feelings, Autumn season (Being Me)</p>	<p>History: Identity History: Power and Conflict (Parliament, British Empire) Geography: Location (world) P2: Caribbean Windrush P3: African</p> <p>EY Key concepts: My family, Me, Keeping Healthy, Celebrations and Festivals (<u>Me and My Family</u>)</p> <p>Nursery Key Concepts: My family, Me, Keeping Healthy, (Me and My Family)</p>	<p>Science: Materials/ States of Matter DT: Properties of Materials Art: Textiles and Collage DT: Designing</p> <p>EY Key concepts: Materials, Traditional Tales Construction, Language Patterns (<u>Once Upon a Time</u>)</p> <p>Nursery Key Concepts: Nursery Rhymes (<u>Rhyme Time</u>)</p>	<p>History: Transport and Trade History: Technology Computing: Programming Art: Print</p> <p>STEAM Museum (Yr3 and 4)</p> <p>EY Key concepts: Plants, Flowers, Outdoors, Life Cycles (<u>Go Outdoors</u>)</p> <p>Nursery Key Concepts: Plants, Flowers, Outdoors, Easter (<u>It's Spring Time!</u>)</p>	<p>Science: Forces Science: Electricity DT: Designing Computing: Simulations</p> <p>EY Key concepts: Animals around the world, Habitats (<u>Amazing Animals</u>)</p> <p>Nursery Key Concepts: Animals on the farm, animals and their babies (<u>Down on the Farm</u>)</p>	<p>History: Pastimes Science: Sound and Light Art: Digital Media Computing: Photography and Recording</p> <p>Geography: Location (Europe)</p> <p>Stratford upon Avon (Yr3 and 4) Theatre</p> <p>EY Key concepts: Places around the world, Transport, Past and Present, Floating/Sinking (<u>Oh, The Places You'll Go</u>)</p> <p>Nursery Key Concepts: Summer, seaside, the beach, under the sea (<u>Summertime at the Seaside</u>)</p>	<p>TTW (British Values)</p> <p>TTW (British History)</p> <p>WS Production (<b>performance in a theatre</b>)</p> <p>TTW (Wider World)</p>
Continuous	<p>French: Greetings/Feeling/ Instructions/Body Parts/ Clothing</p> <p>History: Skills (Chronology, Using Evidence Sources, Interpreting the Past) inc. EYFS vocab (now, next, then, yesterday, today, tomorrow, old, new)</p> <p>Science: Working Scientifically</p> <p>Computing: Word Processing E-Safety Research</p> <p>Music: Composing, Listening, Singing and Playing, Performing</p>						

	Autumn 1 Church Value: Community	Autumn 2 Church Value: Hope	Spring 1 Church Value: Perseverance	Spring 2 Church Value: Joy	Summer 1 Church Value: Forgiveness	Summer 2 Church Value: Thankfulness	
Rolling Programme Year 2	Science: Animals Science: Evolution Geography: Global Events (animals and habitats) Computing: Simulation  Trips: Zoo/Safari Park  EY Key concepts: Starting school and routines, Feelings, Body Parts, Hygiene ( <u>Marvellous Me</u> )  Nursery Key Concepts: Starting Nursery and routines, Feelings, Autumn season ( <u>Being Me</u> )	History: Architecture (Romans and Tudors) DT: Designing Science: Materials Computing: Programming Art: Sculpture  Trips: Castle (Yr 1 and 2)  EY Key concepts: My family, Me, Keeping Healthy, Celebrations and Festivals ( <u>Me and My Family</u> )  Nursery Key Concepts: My family, Me, Keeping Healthy, ( <u>Me and My Family</u> )	Science: Plants Art: Drawing Art: Painting Computing: Algorithms  1 night camping residential (Yr 3 and 4)  EY Key concepts: Plants, Flowers, Outdoors, Life Cycles ( <u>Go Outdoors</u> )  Nursery Key Concepts: Nursery Rhymes ( <u>Rhyme Time</u> )	History: Locality (Romans) Geography: Location (local area, UK) Geography: Settlements (global events) Geography: Geographical Skills  Gloucester Cathedral  EY Key concepts: Materials, Traditional Tales Construction, Language Patterns ( <u>Once Upon a Time</u> )  Nursery Key Concepts: Nursery Key Concepts: Plants, Flowers, Outdoors, Easter ( <u>It's Spring Time!</u> )	Learn, Earn and See A Return Computing: Photography and Recording  Kidzania (4 years) and London sights  Art: Drawing Art: Painting Specific Art Study  EY Key concepts: Animals around the world, Habitats ( <u>Amazing Animals</u> )  Nursery Key Concepts: Animals on the farm, animals and their babies ( <u>Down on the Farm</u> )	Science: Rocks and Soils Geography: Water Geography: Global Events (global warming, volcanoes, earthquakes)  EY Key concepts: Places around the world, Transport, Past and Present, Floating/Sinking ( <u>Oh, The Places You'll Go</u> )  Nursery Key Concepts: Summer, seaside, the beach, under the sea ( <u>Summertime at the Seaside</u> )	SPACE (Space Centre/pod)  TW (Wider World)
	French: Greetings/Feeling/ Instructions/Body Parts/ Clothing History: Skills (Chronology, Using Evidence Sources, Interpreting the Past) inc. EYFS vocab (now, next, then, yesterday, today, tomorrow, old, new) Science: Working Scientifically Computing: Word Processing E-Safety Research Music: Composing, Listening, Singing and Playing, Performing						

**Enrichment Weeks**

- *Spirited Arts*

- *What Does it Mean to Live in Hope?*

- *Bang, Bang, Fireworks (November – Historical Focus)*

- *Marvellous Monarchs (Change in Monarchy)*

Subject Coverage

Science (Year 1)						
Science (Year 2)						
History Year 1 (3x TTW)						
History Year 2 (3x TTW)						
Geography (Year 1)						
Geography (Year 2)						
DT (Year 1)						
DT (Year 2)						
Art (Year 1)						
Art (Year 2)						
Computing (Year 1)						
Computing (Year 2)						
French						
PE						
Music						
RE						
PSHE						